

1

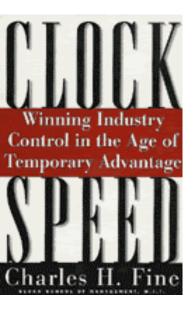
"I need someone well versed in the art of torture—do you know PowerPoint?"

Core-Edge Dynamics & Value Chain Roadmapping: A Personal History

Prof C. Fine ©MIT 2004



Professor Charles Fine Massachusetts Institute of Technology Sloan School of Management Cambridge, Massachusetts 02142 January 2005 charley@mit.edu http://cfp.mit.edu Tel: 1-617-253-3632, Fax: 1-617-253-6720



Clockspeed published Fall 1998

Prof C. Fine ©MIT 2004

- **1. Value Chains evolve over time**
- 2. Benchmark the Fruit Flies
- 3. Power and Value move along the chain
- 4. We can model these dynamics
- 5. We can craft strategy w/ models of the dynamics.
- 6. Value Chain Design is a Core (Strategic) Competency
- 7. All Advantage is Temporary

World: Study the Industry Fruitflies

Prof C. Fine ©MIT 2004

Evolution in the natural world:

FRUITFLIES evolve faster than MAMMALS evolve faster than REPTILES

THE KEY TOOL:

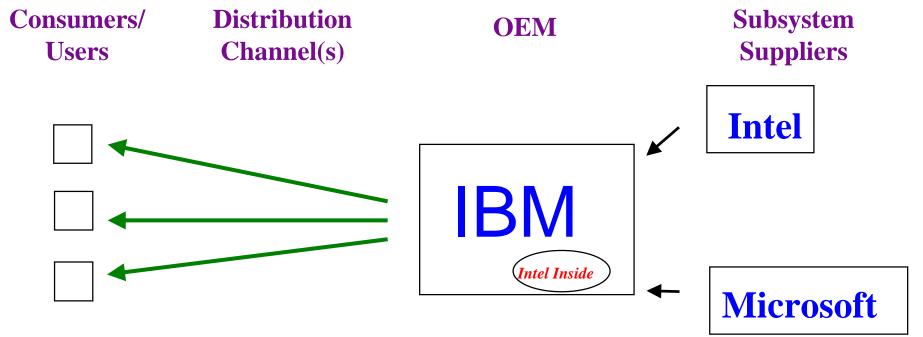
Cross-SPECIES Benchmarking of Dynamic Forces

Evolution in the industrial world: **INFOTAINMENT** is faster than **MICROCHIPS** is faster than AUTOS evolve faster than **AIRCRAFT** evolve faster than MINERAL EXTRACTION THE KEY TOOL: **Cross-INDUSTRY** Benchmarking of Dynamic Forces

4

The Strategic Impact of Project Design: (Who let Intel Inside?)

1980: IBM designs a product, a process, & a value ch

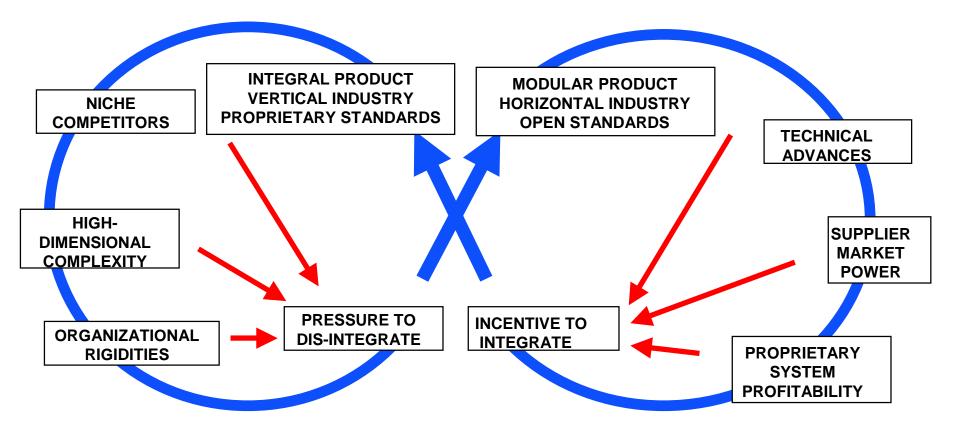


The Outcome:

A phenomenonally successful product design A disastrous value chain design (for IBM)

THE DYNAMICS OF PRODUCT ARCHITECTURE STANDARDS, AND VALUE CHAIN STRUCTURE: THE DOUBLE HELIX

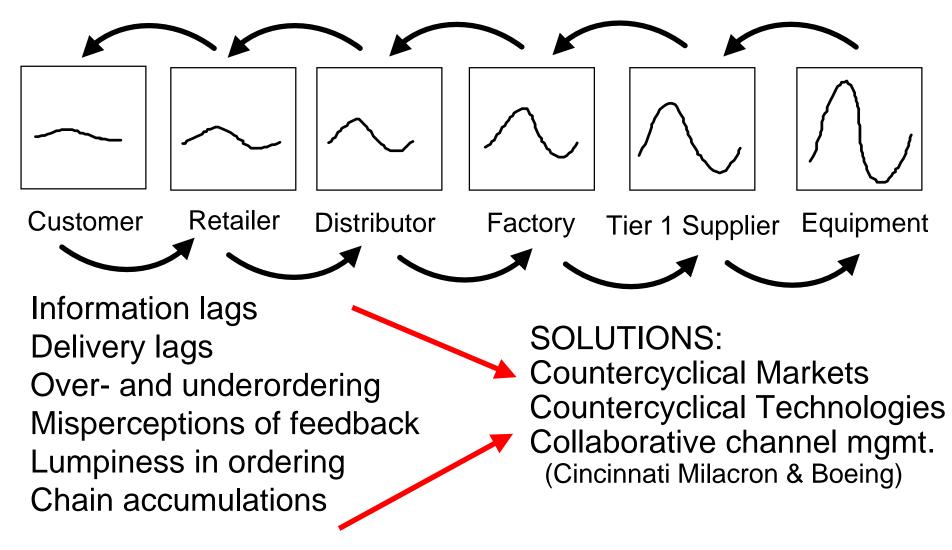
Prof C. Fine ©MIT 2004



Fine & Whitney, "Is the Make/Buy Decision Process a Core Competence?" 6

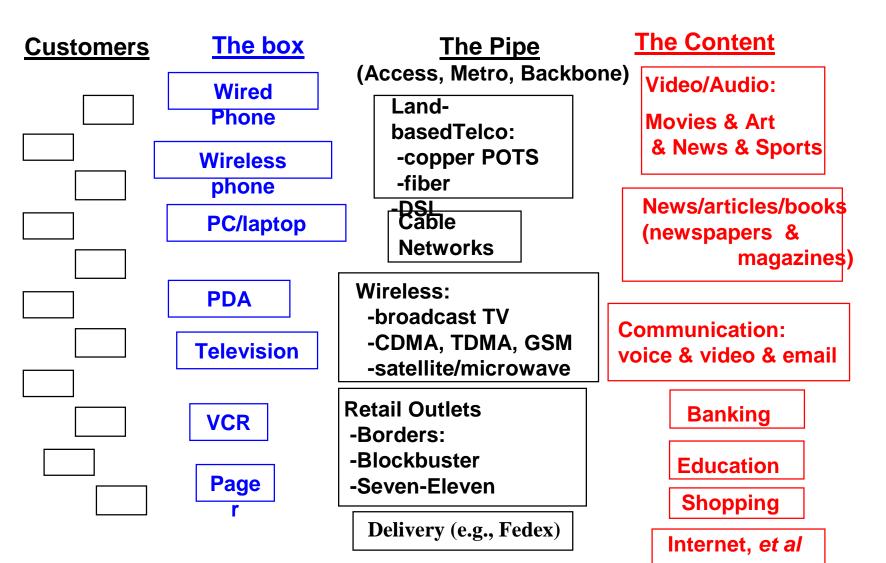
Volatility Amplification in the Supply Chain: "The Bullwhip Effect"

Prof C. Fine ©MIT 2004



Media Supply Chains: An Industry at Lightspeed

Prof C. Fine ©MIT 2004

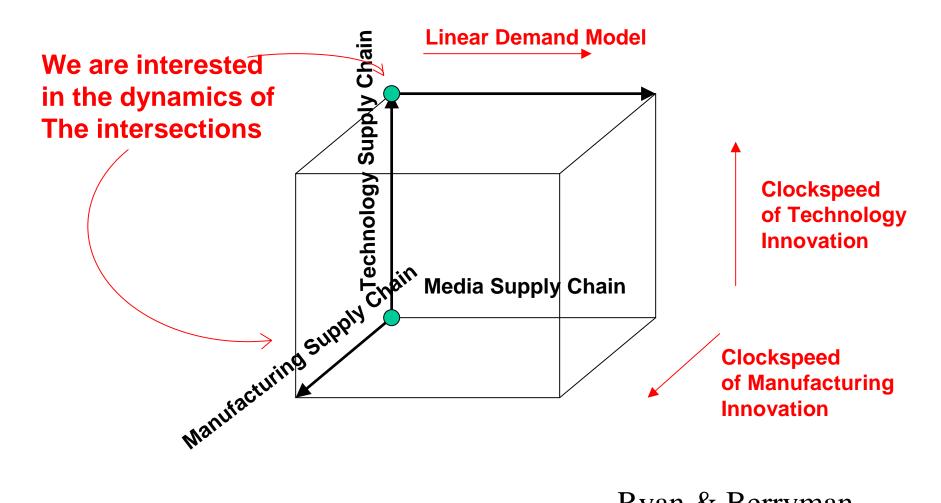


ALL COMPETITIVE ADVANTAGE IS TEMPORARY

Prof C. Fine ©MIT 2004

- Autos:
- *Ford* in 1920, *GM* in 1955, *Toyota* in 1990
- *Computing: IBM* in 1970, *DEC* in 1980, *Wintel* in 1990
- World Dominion:
- Greece in 500 BC, Rome in 100AD, G.B. in 1800
- Sports:
- Bruins in 1971, Celtics in 1986, Yankees HA HA HA
- The faster the clockspeed, the shorter the reign

December 2000 3D Value Chain



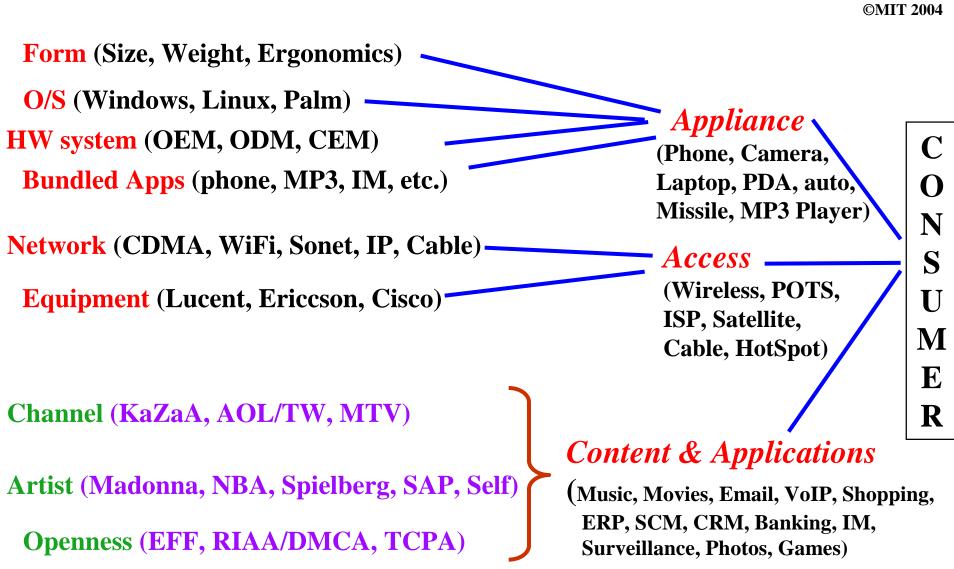
Ryan & Berryman

10

of C. Fine IIT 2004

2001: The consumer's view of the ¹¹ Communications Value Chain

Prof C. Fine ©MIT 2004



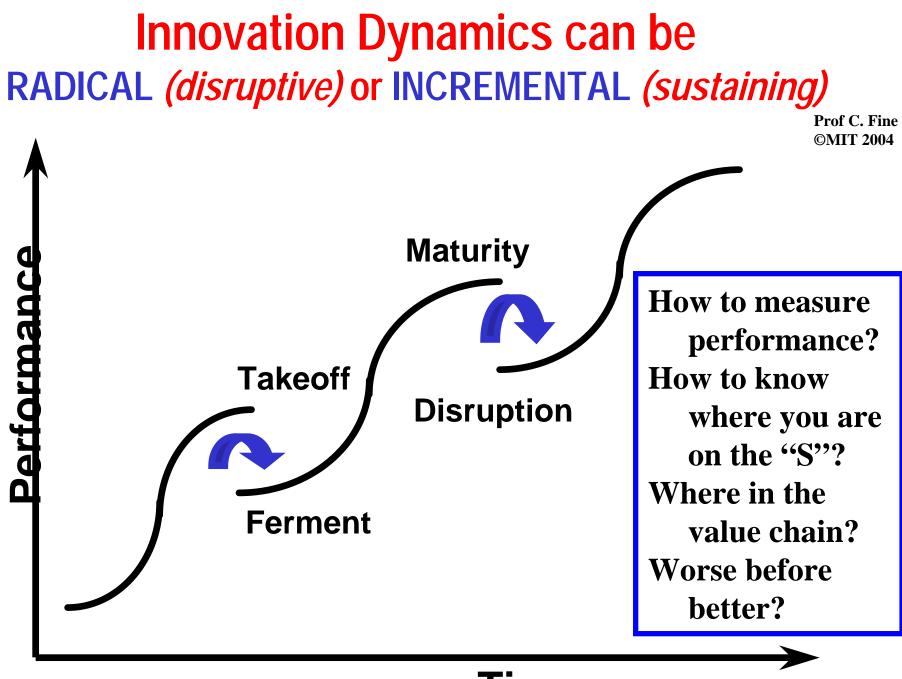
¹² "Killer Technologies" of the Information Age: Semiconductors, Magnetic Memory, Optoelectronics Prof C. Fine ©MIT 2004

"We define a *killer technology*' as one that delivers enhanced systems performance of a factor of at least a hundred-fold per decade."

C.H.Fine & L.K. Kimerling, "Biography of a Killer Technology: Optoelectronics Drives Industrial Growth with the Speed of Light," published in 1997 by the Optoelectronics Industry Develoment Association, 2010 Mass Ave, NW, Suite 200, Wash. DC 20036-1023.

Killer Question:

Will <u>Integrated Optics</u> evolve linearly like Semiconductors with Moore's Law or like Disk Drives with repeated industry disruptions?



Time

Optical Technology Evolution: Navigating the Generations with an Immature Technology

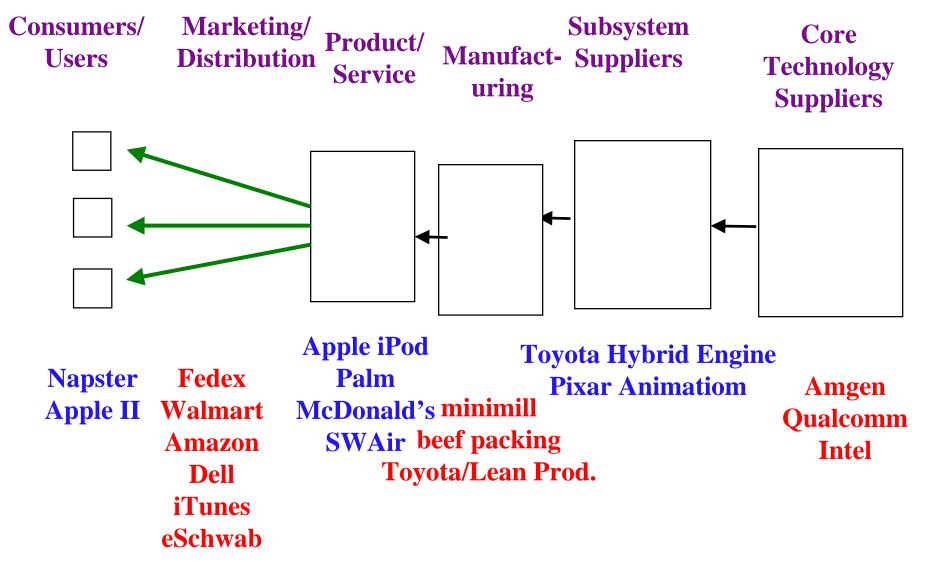
Prof C. Fine ©MIT 2004

	1	2	3	4	5	
Timeline	Now	Starting	Starting	3-5 years	5-15 years	
Stage	Discrete Components	Hybrid Integration	Low-level monolithic integration	Medium Monolithic integration	High-level monolithic integration	
Examples	MUX/ DEMUX	TX/RX module OADM	TX/RX module OADM	OADM, Transponder Switch Matrix	Transponder	
Core Techno- logies	FBGs, Thin- film, fused fiber, mirrors	Silicon Bench, Ceramic substrates	Silica Silicon InP	InP, ??	InP, ??	
How many Functions?	1	2-5	2-5	5-10	10-XXX	
Industry Structure	Integrated	Integrated/ Horizontal	Integrated /Horizontal	DOUBLE HELIX	DOUBLELT HELIX	

Dr. Yanming Liu, MIT & Corning

Innovation along the Value Chain

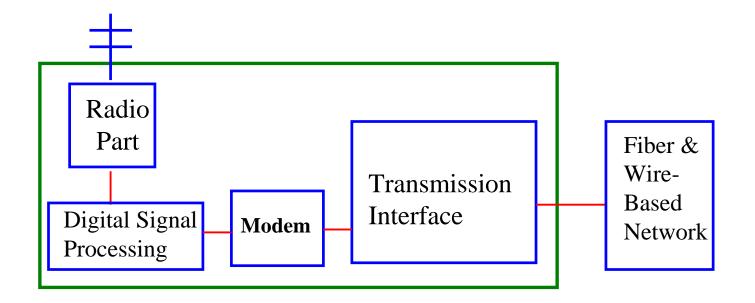
Prof C. Fine ©MIT 2004



WIRELESS VALUE CHAIN:MINI CASE EXAMPLE¹⁶

Wireless Base Stations (WSB'S) comprise 4 key subsystems:

Prof C. Fine ©MIT 2004

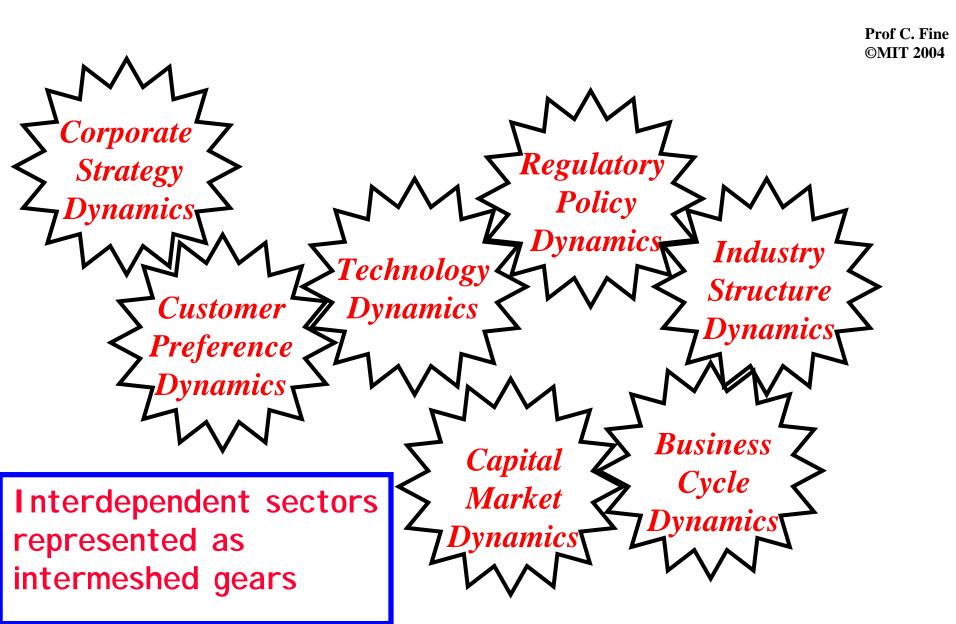


WSB architectures are -integral & proprietary Suppliers include: Nortel, Moto, Ericsson, Siemens, Nokia Disruptive Modem advances (e.g., MUD) can double Base Station Capacity

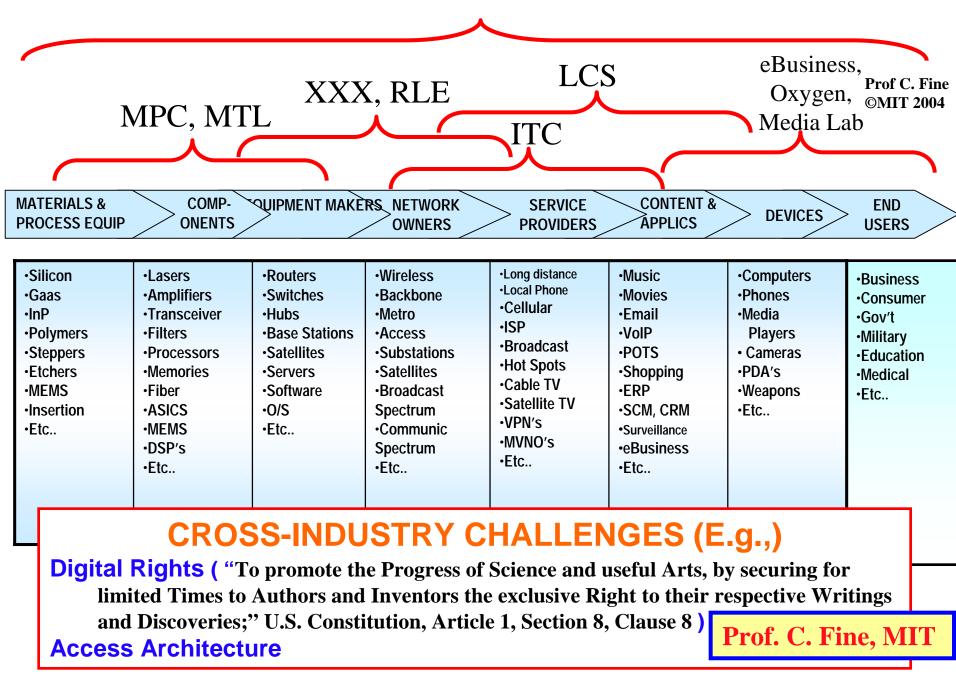
Modular WSB's might

- (1) Stimulate new WSB entrants (ala Dell)
- (2) Stimulate standard subsystem suppliers
- (3) lower prices to the network operators
- (4) Speed base station performance imp.
- (5) Increase demand for basestations due to improved price-performance ratios.

2002: The Gear Model

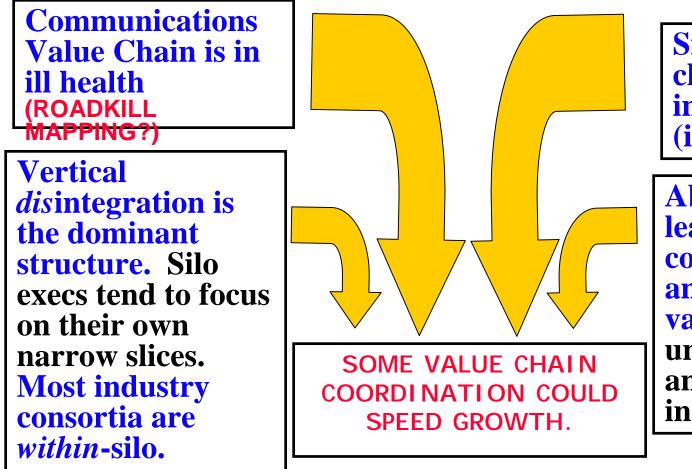


Proposed MIT Communications Roadmap Consortium¹⁸



Roadmapping Communications: What are the Premises?

Prof C. Fine ©MIT 2004



Silos in the value chain are interdependent (integrality).

Absence of leadership and coordination across an interdependent value chain creates uncertainty, risk, and reluctance to invest.

HOW TO ACHIEVE COORDINATION IN THE ABSENCE OF VERTICAL INTEGRATION?

Roadmapping Communications: What are the Premises?

Prof C. Fine ©MIT 2004

Technology dynamics, Industry dynamics, and Regulatory dynamics are interdependent. Technology and industry roadmapping are typically done by different people

SIA roadmaps provided productive coordination in semiconductors, but focused only on technology & a narrow slice of the value chain. Industry growth was assumed. --> Not a good model for Communications.

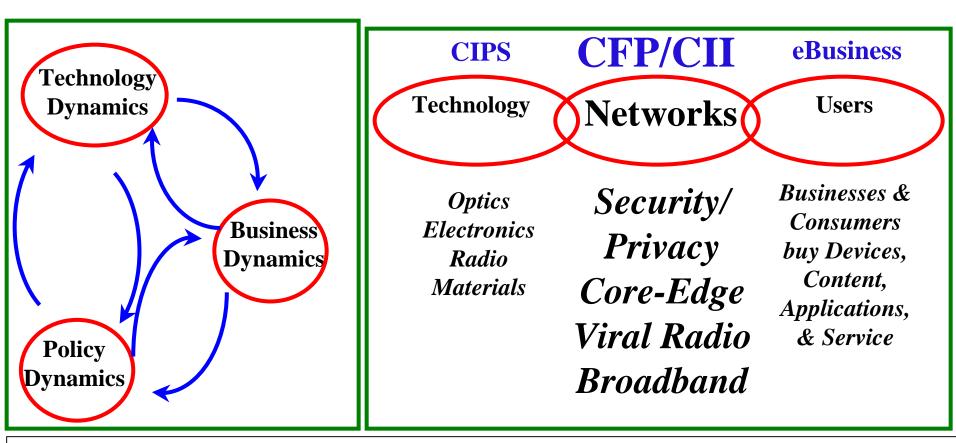
Productive roadmapping must encompass multiple links of the value chain, a multidisciplinary team, and the coevolution of technology, industry, and regulatory policy. 20

Another View of the Communications Value Chain Prof C. Fine **©MIT 2004**

21

	CIPS		CFP		eBusiness		5
	Enabling chnologie	es	Netw	vorks	\bigcirc	Users	>
MATERIALS & PROCESS EQU	COMP- JIP ONENTS	EQUIPMENT	NETWORK OWNERS	SERVICE	CONTENT & APPLICS	APPLI- ANCES	END USERS
•Silicon •Gaas •InP •Polymers •Steppers •Etchers •MEMS •Insertion •Etc	•Lasers •Amplifiers •Transceiver •Filters •Processors •Memories •Fiber •ASICS •MEMS •DSP's •Etc	•Routers •Switches •Hubs •Base Stations •Satellites •Servers •Software •O/S •Etc	•Wireless •Backbone •Metro •Access •Substations •Satellites •Broadcast Spectrum •Communic Spectrum •Etc	•Long dist. •Local •Cellular •ISP •Broadcast •Hot Spots •Cable TV •Satellite TV •VPN's •MVNO's •Etc	•Music •Movies •Email •VoIP •POTS •Shopping •ERP •SCM, CRM •Surveillance •eBusiness •Etc	•Computers •Phones •Media Players • Cameras •PDA's •Automobile •Weapons •Etc	•Business •Consumer •Gov't •Military •Education •Medical •Etc

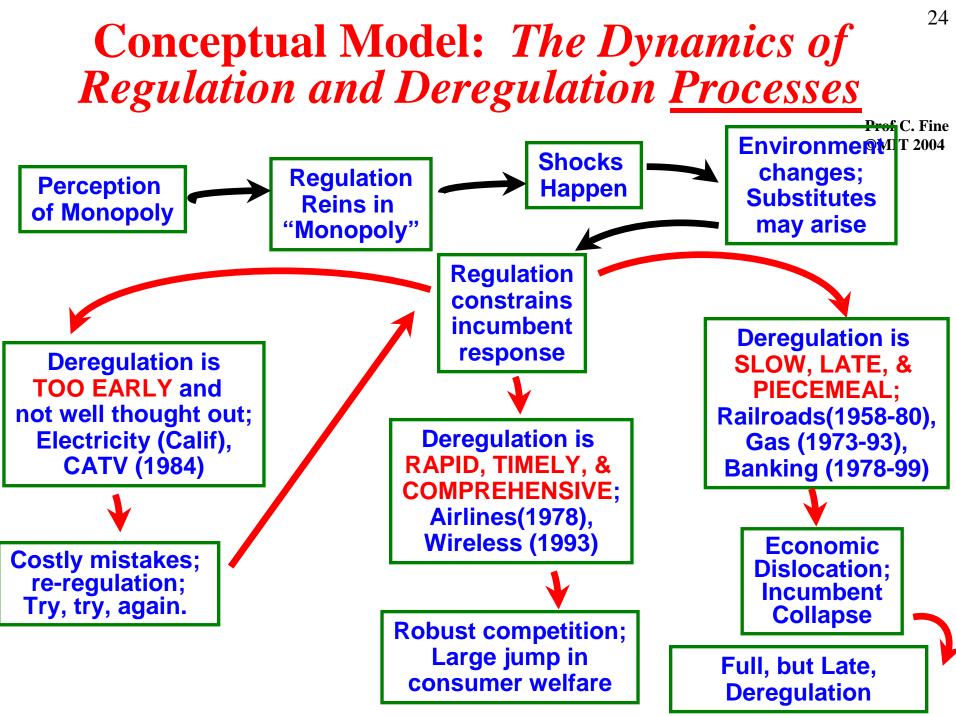
2003:MIT Communications Futures Program:²² Value Chain Dynamics and Disruptive Technologies



David Clark, Laboratory for Computer Science, Charles Fine, Sloan School of Management, Sharon Gillett, CTPID Andrew Lippman & David P. Reed MIT Media Laboratory

2003: Regulatory Policy Dynamics

	Regulation Reins in "Monopoly"	Happen	Environment Changes; Substitutes arise	Regulation Constrains response	Deregulation timing is Critical	Mistakes harm incumbents, consumers & taxpayers
RailRoads	Rockefellar & Morgan "Robber Barons"	Autos & Highways	Trucking arises	Prices, Exit, Innovation	1958 vs. 1980	Weak rail capabilities; Trucking dominant
Natural Gas	"Natural" Monopoly	Oil Embargo; Fall of Iran	Gas Demand Explodes	Low prices inhibit new supply	Long lag for new sources (1978 v 1989)	Shortages; price swings; LT consumer costs of take or pay contracts
Banking	Bank size limited to limit power	Inflation in the 1970's	Money Market Funds	Deposits Shrink; Riskier investments	1978 vs. 1989	S&L's died; \$160B+ Bailout
Telecom	AT&T "natural" monopoly	Internet & Moore's Law	Wireless Broadband VOIP	TELRIC pricing; entry & exit; access fees	Wireless, BB, & VOIP less constrained than ILECs	Wireless success; wireline TBD



Freight Railroads vs. Trucks *The Dynamics of Industry <u>Economics</u> and the Optimal Timing of Deregulation*

Prof C. Fine ©MIT 2004

25

Share of Revenue Railroads "In the Zone" **Too late Too early** Trucks 1910 1880 1950 1980 2000 If deregulation is Regulation Regulation Shocks happen; SLOW, LATE, & reins in **Environment** constrains **PIECEMEAL**; then "monopoly" changes; response; **Economic Dislocation; Substitutes** deregulation Incumbent mayarise timing is critical Collapse

2004: Core-Edge Dynamics Is there an economic future for the "Core?" Prof C. Fine ©MIT 2004 No Opportunities? BIG, FAT,

QuickTime[™] and a TIFF (Uncompressed) decompressor are needed to see this picture.

Rotten to the Core?

QuickTime[™] and a TIFF (Uncompressed) decompressor are needed to see this picture.

DUMB PIPE?

NO INVESTMENT RETURN => NO CORE?

Opportunities and Threats along the Communications Value Chain: Core-Edge Dynamics

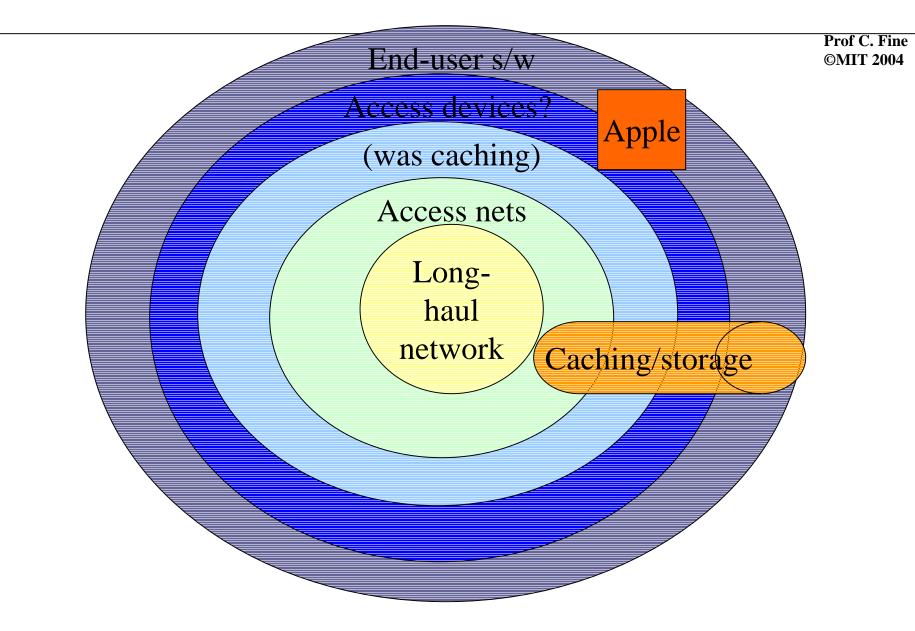
Premise #1: Along the *Communications Value Chain*, Core vs. Edge activity and control in the network can usefully be distinguished (and there may be returns to taxonomic research for defining the core-edge spectrum).

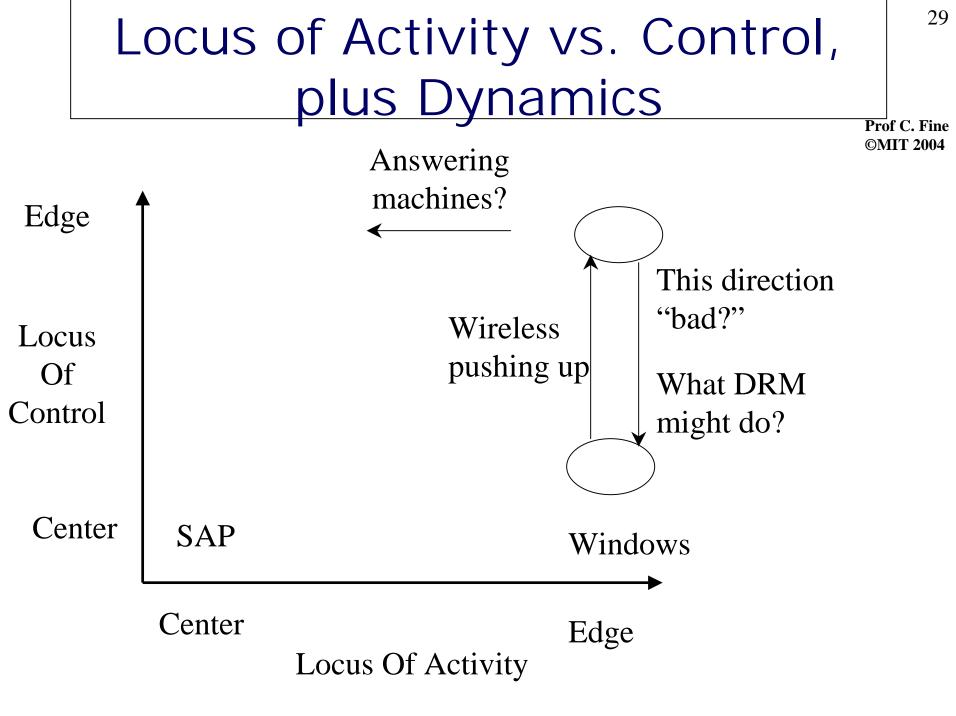
Premise #2: Business models and business opportunities are distinctly different *in the core* vs. *on the edge.*

Premise #3: Activities and control will move along the core-edge spectrum, sometimes with disruptive effects upon players in the *Communications Value Chain*.

Prof C. Fine ©MIT 2004

Taxonomy of Edge-v-Center





Case Studies in Core-Edge Dynamics

Prof C. Fine ©MIT 2004

#1: Voice Communications (& Voicemail) POTS through the backbone to Vonage at the Edge to Comcast/TW with end-to-end QOS

#2: Music: Storage, Search, Distribution, & Commerce in iTunes, Kazaa, Napster, & Bluetooth

#3: Location-Based Services: Collection, Aggregation, and Operation

#4: RFID tags and readers Pushing out the edge by the billions

RFID tags push the boundaries of the Edge

- 1. DoD wartime needs will *prime the pump* for RFID technology and applications.
- 2. Walmart will add to this effect: box & pallet.
- 3. Pharmacies will do the same for item tagging.



. Fine 2004

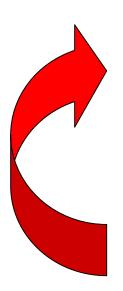
Prof C. Fine ©MIT 2004

2004. Ain't No Core. NeverMore.

All Conclusions are *Temporary*

Prof C. Fine ©MIT 2004

Clockspeeds are increasing almost everywhere Value Chains are changing rapidly



Assessment of value chain dynamics

Roadmap Construction